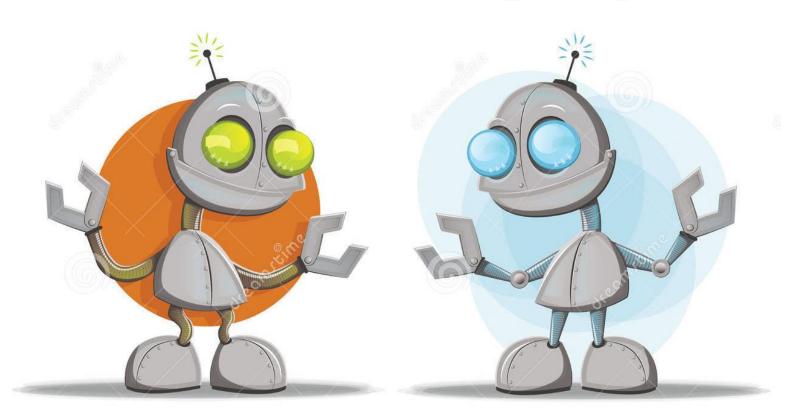
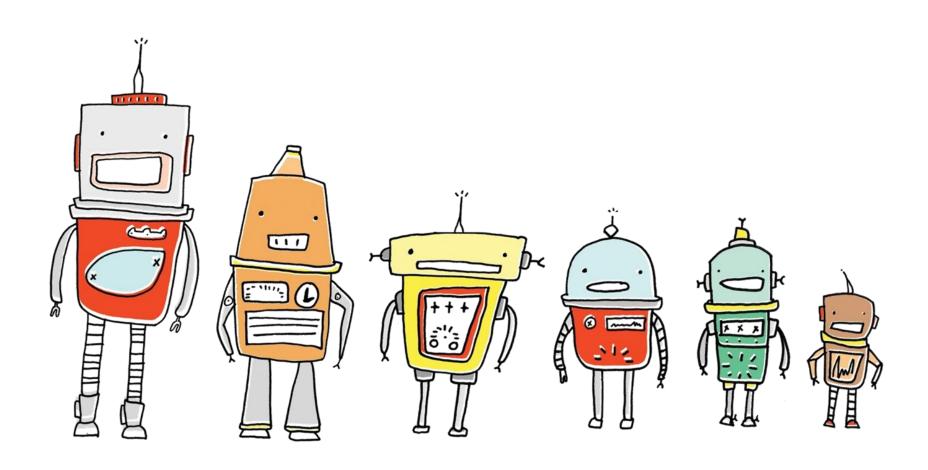
PART TWO: THE ILLUSION OF LIFE



DAY ONE



KEEPS ON TICKING

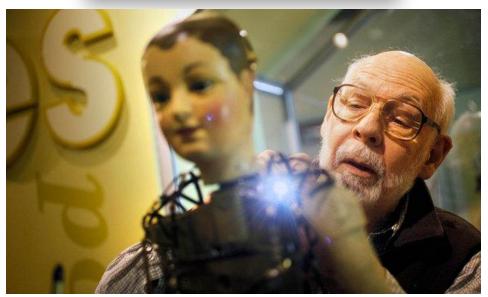
Explore the history of automatons.



THE ILLUSION OF LIFE

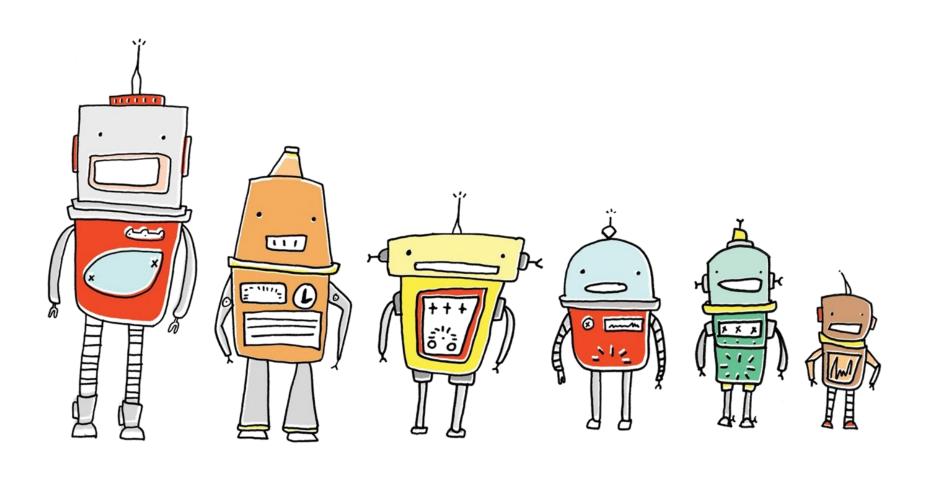
Discuss and discover how real life automatons inspired fictional stories and movies, and fictional stories and movies inspired change in the real world.





Charles F. Penniman, a retired museum employee, gently tended to the automaton.

DAYS TWO THROUGH FOUR



CARDBOARD AUTOMATA

- Automata, or kinetic sculpture, is quite simply art and science that moves.
- Students use the engineering design process and a new understanding of cams to design and create their own automatons.